





BACKGROUND

Unknown origin, this game takes us to the delicate world of balance.

MATERIALS

Materials: The board of the game, several pieces in various sizes. Object of the game: to put on the disc as many pieces we can, keeping it in balance.

PROGRESS OF THE GAMES

Each player in turn puts on the disc a pawn of his choice, trying to keep the disc in balance. If the pieces fall, the game ends with no winner.

If players manage to put the all the pieces on the disk, then they share share the victory.