

PULUC



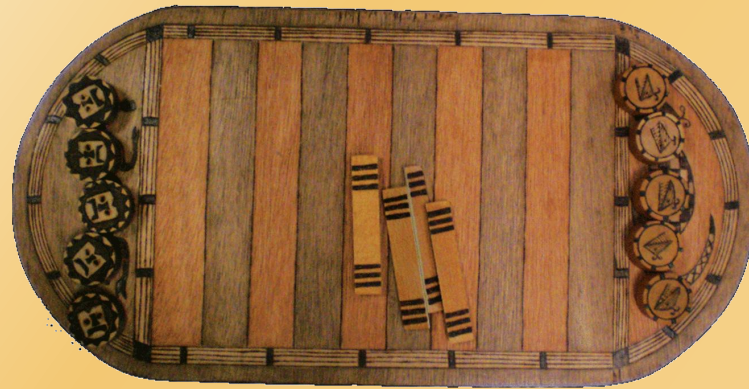
2 players



6 and up



10 min



BACKGROUND

Puluc is a game of Ketchis Indians, who live in the highlands of Guatemala. According to Indian tradition it is played on the ground using seeds of corn.

MATERIALS

A rectangular area divided into 11 lines - zones, 10 pieces of 2 different colors, 5 “dices” of 2 sides each (wooden sticks, coins ...)

Object of the game: to get all the opposing pawns out of the game

PROGRESS OF THE GAMES

Players place their 5 pawns in their village, throw in turns the dice-sticks and move a pawn according to the roll of the dice.

Look at the table for the matches (based on the stick’s black side in first colun).

Both players are directed towards the rival village.

In the second round, players can integrate in the game another pawn or move an existing one. A pawn is not allowed to stop in a line-zone where there is already another pawn of the same color.

If it gets into a zone where there is an enemy pawn, it captures it and it gets placed over it.

That way it continues its path together with its captives.

The opponent in turn can reach a zone with another pawn and capture the stack by placing his pawn over the top.

When pawns reach the last zone of the opposing village, they get back in their places in their village, and the game continues, while the prisoners are getting off the game.

There is no need to bring the exact number on the dice-stick to return to the base.

0	1
1	2
2	4
3	3
4	5